

Metaverse Project report layout (Draft 1 - 01/11/2022)

1. Introduction
 - a. What is metaverse?
 - b. Origin of metaverse
 - c. Challenges in developing metaverse
 - d. Solutions to overcome challenges
 - e. Advantages of applying metaverse
2. Industry profile
 - a. Metaverse as industry
 - b. Top 10 companies in metaverse
 - c. Turnover/revenue of top 10 companies
 - d. Future of metaverse as industry
 - e. Opportunities in metaverse industry (Start-ups and employments)
3. Company profile
 - a. Name of the company
 - b. Inception of the company
 - c. Who's who of the company (founders, management, team etc)
 - d. Rank of the company in metaverse industry
 - e. Turnover/revenue of the company
4. Product/service profile (out of 14 metaverse topics) <of selected company>

Technology based intervention- how they are contributing to metaverse
5. Scope and Future (Growth perspectives) <of selected company>
6. Challenges and solutions <of selected company>
7. Conclusion
 - a. Conclusion about selected company
 - b. Conclusion about Metaverse as industry.
8. Bibliography (APA style)