

BER for binary signals in  
AWGN channel

## Signal tx and rx

$$z = \begin{cases} a_1 + n_0 & \text{if } s_1(t) \text{ (bit = '1')} \text{ is transmitted,} \\ a_2 + n_0 & \text{if } s_2(t) \text{ (bit = '0')} \text{ is transmitted,} \end{cases}$$

BER expression

$$p_b = Q\left(\frac{a_1 - a_2}{2\sigma_0}\right)$$

# Task 1: Theoretical BER

Consider the antipodal signaling, that is,  $a_2 = -a_1$ .

Let  $a_1 = [0.25, 0.5, 0.75, 1, 1.25, 1.5, 1.75, 2, 2.5, 3, 3.5]$ .

Noise variance = 1.

- a) Using matlab function `erfc`, calculate theoretical BER for each value of  $a_1$ .
- b) Plot the theoretical BER as a function of SNR. While plotting use `loglog` function instead of `plot`

# Monte carlo simulation

$$z = \begin{cases} a_1 + n_0 & \text{if } s_1(t) \text{ (bit = '1')} \text{ is transmitted,} \\ a_2 + n_0 & \text{if } s_2(t) \text{ (bit = '0')} \text{ is transmitted,} \end{cases}$$

Consider  $a_1 < a_2$

Generate signal  $a$  randomly from  $[a_1, a_2]$ . Use `rand` or `randi` matlab function

Generate noise using `randn` function.

Generate  $z$  using signal  $a$  and noise.

If  $z > (a_1 + a_2)/2$ , declare the received signal as bit 1 else as bit 0.

Repeat the above process 10000 times. count number of times bit 1 is tx. count number of times  $z = \text{bit 1}$ .

Sim BER =  $1 - (\text{count of } z = \text{bit 1}) / (\text{#times bit 1 tx})$

## Task 2: Simulated BER

Let  $a_1 = [0.25, 0.5, 0.75, 1, 1.25, 1.5, 1.75, 2, 2.5, 3, 3.5]$ .

Noise variance = 1.

- a) Calculate BER from monte carlo simulation for each value of  $a_1$ .
- b) Plot the simulated BER as a function of SNR. While plotting use loglog function instead of plot. Plot it in the same plot as theoretical BER. Use matlab function hold on
- c) Insert labels for axis and legend in the plot

# Result

