My Project Problem Statement Basically involves the use of Edge Computing (Fog) in the Three Network Modes of UAV discussed in a review paper. I am Attaching the Review Paper Also. Basically there are three Network:-

Wireless Mesh Network.

Mobile Ad-hoc Network

Vehicular AD -hoc network

UAV Communication.

I need to Simulate above UAv networks and then Compare it with Cloud and Edge Architecture.

I have the leg room for changing my problem minorly if I am able to show some over top solution of UAV tracking or surveillance problems.

 **I have checked and UAV Toolbox of Simulink is the best in my view. So if the helper may pse contact me and I will discuss further things with him.**