UE20CS322 Big Data Assignment 2

Implementation of Page Rank Algorithm with Page Embeddings

This is the second assignment for the UE20CS322 Big Data Course at PES University. The assignment consists of 2 tasks and focuses on running MapReduce jobs to implement a scenario of page rank that leverages graph embeddings.

Difficulty : Very Hard

The files required for the assignment can be found [here](https://drive.google.com/drive/folders/16o95ITJ30qKmOW_FAf61MfQq0JHEMguI?usp=sharing).

Assignment Objectives and Outcomes

1. Learn how to run Iterative Map Reduce Jobs and use it for computing the famous Page Rank Algorithm.

2. At the end of this assignment, the student will be able to write and debug Page Rank code using Map Reduce.

Submission Deadlines

Phase I Submissions : 27/09/2022 11:59 PM IST **Phase II Submissions** : 01/10/2022 11:59 PM IST

Exact portal timings will be announced later. Please do not wait until the last moment for submitting. Both Phase I and Phase II submissions will accept submissions for both the tasks. Phase II submissions will be the final round of submissions. There will be no extension of submissions dates and time. Please make sure to turn in your submissions before the due date.

Ethical practices

Please submit original code only. You can discuss your approach with your friends but you must write original code. All solutions must be submitted through the portal.

We will perform a plagiarism check on the code and you will be penalised if your code is found to be plagiarised.

Datasets

For this assignment we will be using two datasets. The first dataset consists of nodes that represent pages from berkely.edu and stanford.edu domains and directed edges represent hyperlinks between them. The second dataset is also a graph

dataset that contains network of hyperlinks from a snapshot of Google Web Graph from 2002.

The datasets can be downloaded from [Berkley-Stanford](https://snap.stanford.edu/data/web-BerkStan.txt.gz) and [Google Web Graph](https://snap.stanford.edu/data/web-Google.txt.gz).

Each line of the dataset consists of two values, the source page and the destination page separated by $\setminus t$. The pages are denoted using a numerical ID. An edge from \times to \times indicates a hyperlink on page \times to page \times . The dataset may look like the following :

Software/Languages to be used:

- 1. Python 3.10.x
- 2. Hadoop v3.3.3 only

Submission Link

Portal for Big Data **RR Campus** [Assignment Submissions.](https://www.bigdata-rr.tech/) Portal for Big Data **EC Campus** [Assignment Submissions.](https://www.bigdata-ec.tech/)

Submission Guidelines

You will need to make the following changes to your mapper and reducer scripts to run them on the portal

1. Include the following shebang on the first line of your code

#!/usr/bin/env python3

2. Convert your files to an executable

chmod +x mapper.py reducer.py

3. Convert line breaks in DOS format to Unix format (**this is necessary if you are coding on Windows** - your

code will not run on our portal otherwise)

```
dos2unix mapper.py reducer.py
```
Task Specifications

The following graph will be used as an example to explain the sample input and outputs.

Task 1

Problem Statement

Converting the nodes in the input dataset to Adjacency List Representation using Map Reduce. Dataset to be used for this task is [Berkley-Stanford.](https://snap.stanford.edu/data/web-BerkStan.html)

Description

Write Mapper and Reducer scripts that reads the input dataset through stdin processes it and generates the adjacency list representation of the input graph. Alongside, you must also generate the initial page ranks for all the nodes that have out going edges in the graph.

The mapper is responsible for reading input dataset through stdin, processing the input and generating intermediate key value pairs. The reducer then takes in these key value pairs through stdin and writes the adjacency list to HDFS. The reducer shall also write the initial page rank to a file stored locally.

Input Format

The Mapper file takes in the input dataset through stdin. The input data may not be sorted, but it will be grouped by nodes. The Reducer takes in the intermediate key value pairs as input through stdin and a **command line argument** that specifies the **absolute path to w file**. The w file is stored locally and contains the initial page ranks for all the source nodes in the adjacency list. As a preprocessing step, we would like you to make mapper **ignore all those lines that start with a # .**

Output Format

Display each node in the network along with its adjacent nodes. The output from the reducer *may* look like the following. The separator between the from node id and list of adj nodes has to be '\t'. The output should be sorted in **lexicographical** order of from node id.

from node id list of adj nodes

The initial page ranks should be written locally to a new file called w (**to be strictly followed**). The values are comma separated and newline delimited. The output should be sorted in **lexicographical** order of node .

node,pagerank

Implementation Guidelines

- 1. The adjacency list should be written to **HDFS**, and the page rank vector should be written locally in a file called W .
- 2. The path to the w file will be passed as a command line argument to the reducer file.
- 3. Never load the whole dataset into memory. It is gauranteed that loading the whole dataset to memory will exceed memory limits.
- 4. It is possible to generate the adjacency list without explicitly creating the adjacency list in memory. Your solutions must have **O(1) Space Complexity**. If your solution has higher Space Complexity, then your solution will mostly likely exceed either time limits or memory limits.
- 5. You are not allowed to use any sorting functions in your sripts.
- 6. Time Limit for this task would be 30s. Please ensure your code runs on the **complete dataset** under 30s. If your code takes more than 30s, you will get a TLE and 0 marks will be given.
- 7. Exceeding memory limits, will cause our containers to crash. Repeating such errors would result in the team being blacklisted for few hours.

Helpful Commands

You are required to use Hadoop to run your codes. Using the python commands for this assignment will result in wrong answer.

Kindly add your datasets to HDFS using the following command :

hdfs dfs -put /path to dataset on local disk /path in HDFS

Make your scripts executables by using :

```
sudo chmod +x mapper.py reducer.py
```
Commands to execute the mapper and reducer in hadoop would be as shown below :

```
hadoop jar $HADOOP_HOME/share/hadoop/tools/lib/hadoop-streaming-3.3.3.jar \
-mapper "/absolute path to mapper.py" \
-reducer "'/absolute_path_to_reducer.py' '/absolute_path_to_w'" \
-input "/path to dataset on HDFS/dataset.txt" \
-output "/path to output on HDFS"
```
Note: Replace dataset.txt with the actual filename of the dataset. Also replace path to streaming.jar if you have the jar file stored somewhere else.

Example

1. Input network

2. w file containing initial page ranks, written locally

1,1			
2,1			
4,1			
5,1			

3. Output file containing adjacency list, written to HDFS

Note that the nodes in the adjacency list need to be in the order that Hadoop returns. The nodes must not be sorted manually.

Task 2

Problem Statement

Implementing the famous Page Rank Algorithm using Iterative Map Reduce Jobs. The dataset to be used for this task is [Google Web Graph](https://snap.stanford.edu/data/web-Google.txt.gz)

Description

In this task you will be using the code developed in the first task to generate the adjacency list for Google Web dataset. The dataset will be stored in HDFS in the form of adjacency list representation of the graph. You are required to rerun your Task 1 code to generate the adjacency list for the Task 2 dataset.

Once the adjacency has been created and stored in HDFS, Task 2 requires you to use that adjacency list as input to Mapper file along with Page Embeddings for the same and the w file and generate intermediate key value pairs for the reducer. The reducer then takes in these key value pairs and computes the ranks and writes the page ranks to a new w file. This new W file must also contain pagerank for the nodes with no outgoing links as well. The page embeddings stores the embeddings for each page in the graph. This embeddings is a vector of size $\overline{6}$.

The input to the mapper file would be the adjacency list taken from stdin and command line arguments - **path to w file and page_embedding file in the same order.**

The mapper will read the adjacency list, w file and the page embeddings and the reducer will compute the new page ranks based on the given equations.

(1)
$$
Rank(p) = 0.34 + 0.57 \sum
$$
 Continution of nodes pointing to p

where,

(2)
$$
Contribution(p, q) = \frac{Rank'(p).Similarity(p,q)}{Number of outgoing links from p}
$$

where $Rank'(p)$ is the *previous* rank of \overline{p} , \overline{p} is a node pointing to \overline{q} , and

$$
\text{(3) } Similarity(p, \, q) \; = \; \frac{\overrightarrow{p}.\overrightarrow{q}}{|\overrightarrow{p}|^2 + |\overrightarrow{q}|^2 - \overrightarrow{p}.\overrightarrow{q}}
$$

where \overrightarrow{p} and \overrightarrow{q} are the vectors for page **p** and page **q** respectively which can be obtained from the page embeddings file.

Implementation Guidelines

1. We will provide a bash script that will perform the following operations:

- Mapper reads the adjacency list , w and page_embeddings file and computes contributions
- The adjacency list is read from HDFS
- The **page** embeddings and w file are read locally, the paths to which are provided as command line arguments
- \circ Each page's embedding is a vector of size $\dot{6}$, and this size will be fixed for all testcases
- Reducer computes new page ranks and writes output to $w1$
- \circ If values of W and W1 are nearly similar (i.e. has reached convergence), exit
- Else:
- Delete **w** and rename **w1** to **w**
- Redo from step 1
- 2. Reaching convergence means that the difference between the updated page ranks and the previous for every page should be < CONVERGENCE_LIMIT
- 3. The value of **CONVERGENCE** LIMIT will be decided by the bash script.
- 4. All ranks are to be **rounded off to 2 decimal places**. The **rounding off should only be done while printing to STDOUT** and not during computation.

Similarity Function Implementation

In this section we will give a brief idea about how we would like you to implement the similarity function. This is done to ensure that we have a consistent implementation of similarity function. The idea discussed below takes few ideas from loop optimizations when calculating dot products which ensures that your implementation is as fast as possible.

Loop Optimization

Loop Optimizations are widely used when we want to reduce the number of times a loop iterates. The way python loops works makes using loops inefficient. Python packages the loop condition and the loop body and passes it to C for execution during runtime. This adds a lot of unnecessary overhead to your code. One way to mitigate this is to make the loop body execute more iterations at once. This technique is called as [loop unrolling.](https://en.wikipedia.org/wiki/Loop_unrolling) Below is a small example on how to implement loop unrolling.

Let's say we are summing up 1000 numbers thats stored in a list. The code for doing that without using loop unrolling would be as follows.

```
n = 1000numbers = list(range(0, n))sum = 0i = 0while i < n:
    sum += numbers[i]i \neq 1print(sum)
```
This method works fine when \overline{n} is smaller. But when \overline{n} becomes larger, python loop overhead becomes a major bottleneck. To solve this we use loop unrolling. The following code shows to sum up the same 1000 numbers using loop unrolling technique.

```
n = 1000numbers = list(range(0, n))sum = 0i = 0kernel size = 4bound = n - \text{kernel\_size} + 1
```

```
while i < bound:
     sum += numbers[i]
    sum += numbers[i+1]sum += numbers[i+2]sum += numbers[i+3] i += kernel_size
while i < n:
    sum += numbers[i]i \neq 1print(sum)
```
In the above code, we have used loop unrolling to reduce the loop packaging overhead by increasing the loop body. Instead of performing a single iteration in loop body, we perform 4 iterations in a single body. More specifically, we perform kernel size worth of iterations. This kernel size becomes a tuning parameter that needs to be optimized for the problem statement at hand. The second loop is used to handle the edge cases where the numbers are not divisible by kernel size. We calculate the bound upto which we can move at strides of kernel size and loop only upto that bounds. The remaining elements must be summed up normally. Thus we need to tune kernel size so that we minimise the number of iterations of the second loop.

Similarity Function

We are using Jaccard Similarity function which is described previously. Here the input parameters to the similarity function are two vectors p and q . Both these vectors are of size 6 . In real world, these vectors could be of much higher dimensions. Hence we would like you to use loop unrolling that you learnt above while computing the dot products of p and q. Vector p is the page embeddings of the source vertex in the adjacency list. Vector q is the page embeddings of each node in the adjacency list [source vertex].

You need to apply loop unrolling techinque described above while computing the dot products of p and q. You also need to apply this technique while calculating the Norm of the vectors p and q. Another optimization we would like you to perform is as follows. Notice that we are calculating the Norm of \overline{p} for every node in the adjacency $list[p]$. If the length of list is huge, then we will spend a lot of time computing the same Norm of p. It would be ideal if we could cache the value of Norm of β and use the same value in subsequent iterations. Summing everything up, we would like to use the following structure when implementing your similarity function.

def similarity(p, q, cache): # Perform some initializations as required

```
# Calculate the correct bounds using appropriate kernel size
# (think about how big the size of p is to determine the ideal value).
if cache is None:
         # Compute Dot product, Norms of p and q using loop unrolling. 
         # (Note you can compute everything in one loop unrolling segment).
        cache = Norm of pelse:
         # Compute Dot product, Norm of q using loop unrolling. 
         # (Note you can compute everything in one loop unrolling segment).
# Using the cache and Norm of q and the dot products, calculate similarity
return similarity, cache # pass the same cache again in subsequent calls.
```
When the source vertex changes, we need to clear our cache and recompute Norm of \bar{p} as \bar{p} is a new vertex.

Note : If you don't follow these steps, your submission will likely be exceeding time limits.

Input Format

The mapper will receive two command line arguments: the absolute path to the w file and the absolute path to the page_embeddings_file. The adjacency list must be taken through stdin.

Output Format

For each page in the network, display the page's ID along with its updated page rank on a single line. The values are comma separated and newline delimited. The output should be sorted in **lexicographical** order of node .

node,pagerank

Helpful Commands

You are required to use Hadoop to run your codes. Using the python commands for this assignment will result in wrong answer.

Kindly add your datasets to HDFS using the following command :

```
hdfs dfs -put /path to dataset on local disk /path in HDFS
```
Make your scripts executables by using :

sudo chmod +x mapper.py reducer.py

Brief Explanation on how to run iterative MR Job. This section will explain the different parts of iterate-

hadoop.sh file.

Performs some basic initializations by setting CONVERGE=1 and ITER=1. CONVERGE tells whether we have converged or not and ITER specifies the current iteration of MR job. Then on the last few lines we remove the previous w, wl & log files.

Now we execute Task 1. Remeber that you need to use the Google dataset for this. The following snippet is for demonstration purposes only. Don't forget to update the paths in the following command accordingly.

```
$HADOOP_HOME/bin/hadoop jar $HADOOP_HOME/share/hadoop/tools/lib/hadoop-*streami
ng^*.jar \
-mapper "'LOCAL PATH to Task1 Mapper file'" \
-reducer "'LOCAL_PATH_to_Task_1_Reducer_file' 'LOCAL_PATH to_w_file'" \
-input /HDFS PATH to input.txt \
-output /task-1-output
```
Once we have the adjacency list from Task 1, we are ready to start with Task 2.

```
while [ "$CONVERGE" -ne 0 ]
```
do

echo "############################# ITERATION \$ITER ###################

##########"

\$HADOOP_HOME/bin/hadoop jar \$HADOOP_HOME/share/hadoop/tools/lib/hadoop-

The explanation for the above snippet is as follows. We loop until we have not converged. In each iteration, we schedule a new MR Job by passing the appropriate mapper and reducer files. The output of the MR Job would be stored in HDFS. This output would be the new w file with updated page ranks. We then copy this file to a new local file $w1$. Both the files are then passed to a python script that checks if the ranks for pages have converged. If ranks have converged we stop the iteration and if not converged we go to the next iteration. Finally, before we start our next iteration, we need to remove the output folder in HDFS.

Note : The above snippets are only for demonstration. You are required to change iterate-hadoop.sh script. You need to update all the paths to mapper and reducer files accordingly. You are also required to update the paths to input and -output and other commands that use the output paths. By now, we hope that you have a fairly good understanding of how HDFS and Hadoop works and you are expected to change the paths in script file by yourselves.

Once you have identified and modified the changes that need to be done in the iterate-hadoop.sh file, you can exceute Task 2 by the following command :

bash iterate-hadoop.sh

Example

Consider the following to be the input page_embeddings for the provided sample network with 5 pages.

Attached below are the **initial** page ranks for the provided network.

Here is the adjacency list

The above adjacency list can be converted to the following matrix M where M[i][j] stores the initial contribution of page i to page j **before the similarity scores have been multiplied**.

As mentioned in equation $\overline{3}$, the expected similarity matrix $\overline{5}$ will look like this, where $\overline{5[i][j]}$ is the similarity between pages i and j using the vectors obtained from the page_embeddings file.

Further, we can obtain the final contribution matrix $\begin{bmatrix} C \\ W \end{bmatrix}$ where $\begin{bmatrix} C \\ I \end{bmatrix}$ contains the contribution $M[i][j]$ multiplied by $S[i][j]$.

Replacing the values of \overline{p} and \overline{q} as as **page 2** and **page 1** respectively in the equation 2, we obtain the initial contribution of $page 2$ to $page 1$ as the following:

Initial page rank of $page 2:1$

Number of outgoing links from page 2 : 2

Initial contribution $= 1/2 = 0.5$

Multiplying the initial contribution of page 2 to page 1 with the similarity score between the two pages obtained from matrix \overline{S} , we get the complete contribution of **page 2** to **page 1** as the following:

Initial contribution $= 1/2 = 0.5$ Similarity between **page 2** and **page 1** = -0.26 Complete contribution = -0.13

Hence, the final page rank of $page\ 2$ is given by equation 1 where,

New page rank of page 2 after **one iteration** = 0.34 + 0.57 x (contribution of None) = 0.34 + 0.57 x (0) = 0.34 Here, it is $0.57 \times$ (contribution of **None**) as **page 2** has no incoming edges

The updated page ranks are calculated for all pages to obtain the following result in the $w1$ file.

Note that node $\overline{3}$ is also present in the new pagerank $\overline{w1}$ file. You are required to calculate the page rank for nodes with no outgoing links. The page rank for all nodes will converge to a value after performing the above steps for some iterations.

Good Luck!